



Dark Zeta Vol. 1

Fact Sheet:
Price:
Platform:
Release Date:

Developer
Website: www.darkzeta.com

Description

A duel game concept of fighting vs evading enemies where the player must choose in the beginning of the game to pick up the sword or not - this dynamic affects the outcome of certain levels and enemies.

Synopsis

"Dark, a creature from the world of Somniumus (Somnium-us as in Dream in Latin) saw the king sprite guardian of dreams shatter into pieces by an unknown beast. This nightmare then overtook the central cortex of Somniumus, where all life energy emits. This area where the life emits is a tower of sorts on the surface of Somniumus. Trespass and death will take part who does. Into the depths of Somniumus lies the shimmering layer of light that fills the void with life. This is Dark's home. But the place is in chaos by the unknown monster's actions against the guardian of dreams. Dream demons spawn and take Dark's love ones away. It is up to you to help Dark collect the sprite pieces to amend the guardian of dreams, rescue his love ones, and defend Somniumus from the SURREAL ATTACK!"

About the Developer

I'm Gerardo J Valerio, a freelancer in graphic design and currently a game designer. My aspirations are to have my creative works to be known throughout the interwebs. I'm right now venturing into independent game development and hopefully be successful at it. I'm also a crohn disease sufferer but advocate to find solutions against it. I live in Boston but my second home will always be San Francisco. I'm hopeful one day to return to the bay area and share my knowledge to enthusiastic folks who are curious about me. Also, my blog is the centerpiece of my expressions. I have always used it to communicate my feelings and artistry. Now more than ever before I will be posting new features and behind the scenes development of my quest to be a game designer with that my art as well, if time allows it.

Interesting Facts

- Dark Zeta went through many name changes during the beginning of development
- After the loss of an illustrated story book, the developer renamed the game with a fuller humanoid figure
- The main timeline, Dark discovers that a secret occult group has kidnapped his brother in the midst when Dark himself was captured and placed in an underground facility. This story plays on how much the developer missed my own little brother when he went to the army. So Jetty is in part a simplified concept of my own brother. Nina, Dark's sister, is inspired by baby sister Linda
- The guardians of dreams are inspired by the alien race, The Zeta Reticulans.



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